

# BREAK THE CYCLE OF POVERTY

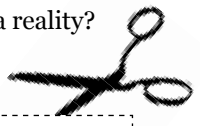
**The Global Goals, which partly aim to eradicate poverty, cannot be achieved unless children's rights are respected.**

**Purpose:** To highlight the factors that are affected by poverty. To allow an opportunity for discussion and reflection on how to tackle poverty.

**Preparations:** Print a set of cards for each pair or group. Cut up the cards, or let the pupil group do it.

## Discussion questions:

- What factors on these cards are likely to lead to poverty?
- Are there more factors than those you can read about on the cards?
- Why is poverty a vicious circle? Why does one thing lead to the other?
- What proactive measures did your group come up with to reduce poverty?
- Is one single measure enough to break the cycle of poverty?
- Which proposal of yours do you think is easiest to implement?
- What is required for your proposals to become a reality?



## POVERTY

About 385 million of the earth's children live in great poverty, which affects their lives.  
> Connect to Global Goal 4

## SCHOOL

Children who are ill often have difficulty getting to school, and keeping up with the studies.  
> Connect to Global Goal 4

## HUNGER.

Children living in poverty rarely get enough food or nutritious food.  
> Connect to Global Goal 2

## UNEMPLOYMENT.

Children who don't go to school run risk of being unemployed or not getting decent, and paid work as adults.  
> Connect to Global Goal 8

## MALNOURISHMENT

Children who do not get enough to eat become malnourished and do not learn or develop as they should.  
> Connect to Global Goal 2

## LOW SALARIES

Parents who do not have a job cannot feed their children, give them decent housing or clothes.  
> Connect to Global Goal 8

## FURTHER STUDIES

Children who have not learned to read, write or count, cannot go on to study.  
> Connect to Global Goal 4

## HEALTH

Malnourished children have poor resistance to diseases and get more sick.  
>Link to Global Goal 3

What else do you want to connect and explore?

